

Greetings from the Sony Global Talent Acquisition Team!

We are excited to announce a variety of full-time job opportunities to join our Research & Development team in Japan. 20 full-time job positions are available for undergraduate and graduate (Master's and PhD) students who can join in 2022.

Please see the details and apply through the link below!

If you have signed up on our "Career My Page", you can apply from Mypage.

**[Details of the position]** Please see the details of the position by clicking the job title

1. [AI Application Engineer](#)
2. [Application Server, Software Engineer](#)
3. [Computational Photography, Next Generation Image Sensing Technology Researcher](#)
4. [Graphics Engineer for System Software, Low Level Component, and Tools](#)
5. [Human Interaction Engineer](#)
6. [Hypervisor and virtual machine, Software Engineer](#)
7. [Machine Learning and Causal Inference, Data Scientist](#)
8. [Machine Learning Research Engineer](#)
9. [Machine Learning/Signal Processing for Sensor Data, Research Engineer](#)
10. [R&D engineer of Music, Acoustics, Speech, and Language technology field](#)
11. [Research Engineer | Computational Sensing, Embedded AI](#)
12. [Researcher on Digital Health Application Technology of Audio/Visual Sensing](#)
13. [Robotics, Engineer / Researcher](#)
14. [Scientific Affairs, Life Science](#)
15. [Software Engineer - Video Codec and Streaming, Edge Cloud Platforms](#)
16. [Software Engineer, Embedded programming](#)
17. [Software project management \(about ODM Products\). Android software Engineer](#)
18. [System Development Engineer](#)
19. [Visual Recognition Computation Systems and Architecture, Research Engineer](#)
20. [XR System Engineer](#)

**[Working Location]** Japan

**[Language]** Japanese language skill is NOT necessary to apply to the position

**[Application Deadline]** September 26, 2021 JST

We look forward to your application!